

E-Service Application: Online Donation to Help Fight COVID-19

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ABSTRACT

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The Artificial Intelligence (AI) can promote research and find optimal solutions for complex and unstable situations. COVID-19 highlights the urgent need to innovate and offer modern solutions. Those solutions must meet the business requirement but also the current circumstances. In this paper, we are going to describe a new E-service application: Online Donation to Help Fight COVID-19. Our online donation software is perfect for nonprofits. The application has many features to suit our needs and their support response time. We use the Machine learning technique K-Nearest Neighbor to identify the ideal beneficiaries (school, hospital...). Our project can resolve the problem of donation management and establish the transparency and trust.

1. INTRODUCTION

The Coronavirus pandemic, which has spread into the world, has highlighted the infrastructure issues of the health and social systems in many countries. The health emergency was declared, and everyone (Health care staff, researchers, developers ...) has been mobilized to fight the virus and take the initiative to limit its exponential propagation. The World Health Organization (WHO) [1] has promoted innovation and invited stakeholders around the world to screen for the virus. International entities have also been mobilized to ensure global solidarity against a pandemic that was never expected.

In Tunisia, a controversy has been created in different platforms asking the Tunisian government and specifically the ministry of public health for more transparency especially concerning the status and expenses of the donation fund dedicated to the pandemic. During the crisis, the focus was mainly around the sustainability of the fight against COVID-19, at least in financial and budgetary terms, which are still ambiguous and do not sufficiently meet the requirements of this period.

Therefore, the fact of reproducing ordinary old methods has become impossible, in a context of complex and rapid transformation. It has become mandatory to mobilize and include other fields to contribute to the problem resolution. The development of a powerful tool that helps the state to manage donation and to share between beneficiaries has become a need. That tool is based on advanced re-search and techniques.

In fact, Artificial Intelligence is a set of techniques used to solve many complex problems. Those techniques will change practices in many areas such as management and economic models, the medical field, alliances between competitors, the optimal use of resources and the distribution of costs.

The need for the conception of a software that combines the machine learning techniques and functional donation management is now mandatory, especially that it inherits the best practices of management and the intelligence created with

implementation of machine learning [2] algorithm.

In this paper, we are going to present a case study based on a new application of online donation to help fighting the COVID-19. Our project can resolve the problem of donation management and build the trust again between stakeholders due to the lack of transparency. We deploy a machine-learning technique named k-nearest neighbors. KNN [3] is mainly implemented to solve of both classification and regression. It classifies the data on how other similar data are classified. KNN is one of the most adequate method to predict [3] the ideal beneficiaries to donate. In addition, the project offers other feature such as dashboard and stats, report generation that contains full description of the situation and the way how donors can donate exactly what the state expects.

The rest of the paper is organized as follows:

The second section is a state of art, which aims to describe similar projects and their limits against the field of our research.

The third section is a description of the goal of the new application.

The fourth and the fifth sections start to make the analysis on functional, non-functional needs and use cases related to the new application.

The sixth and the seventh sections establish the description of KNN deployment, our approach for the classification algorithm and the realization phase mockups carried out on this project.

2. STATE OF ART

Tunisia confirmed its coronavirus first case on 2 March 2020. Until February 2021 the number of positive new cases attends approximately 230000 cases.

Initially, a fund has been created where the Tunisian citizens and companies contribute to the fight against the coronavirus. In May 6, 2020, the amount reached approximately 198.3 [4]. million Dinars (MD). Until October 19, 2020 the Minister of

Health confirm that 52 [5] million dinars has been spent from the fund. The problem that no details about beneficiaries and destination of the fund are clearly described.

The need, as it has been shortly described in the introduction, has never been implemented before (the application aims to manage medical gift dedicated to stop COVID-19 pandemic with the help of Artificial Intelligence). Few applications have been developed before to manage gifts and donations. For example, the “Gofundme” website [6], which aims, as mentioned on his official website, to collect money for anyone (friend, yourself...). However, on the same site, we can find some people who are not honest and who are not really in need for the donations.

The main difference between all the existing donation management applications and ours is that we use Artificial Intelligence in managing gifts and supplying them to the hospitals which are really in need for.

This application aims to ease the contact between the state and physical and moral third parties (funds).

3. DESCRIPTION OF THE GOAL OF THE NEW APPLICATION

The main goal of the project is to create a system that manage gifts and donations offered for the medical sector for COVID-19. Allows any third party in all over the world to contribute directly to resolve this problem by giving a donation that corresponds to the real needs of the public health ministry.

The project is a platform gives the current state and predict to the commission of donation in the Ministry of public Health, different possibilities of beneficiaries and choose in which beneficiaries or region that an outbreak can happen so that they would need more medical supplies for it.

The module of beneficiaries prediction is dynamic, independent and fully managed by KNN algorithm.

The implementation of KNN will be described in the next paragraph.

The Figure 1 Use case diagram clarify and summarize the details of the system's users (also known as actors) and their interactions.

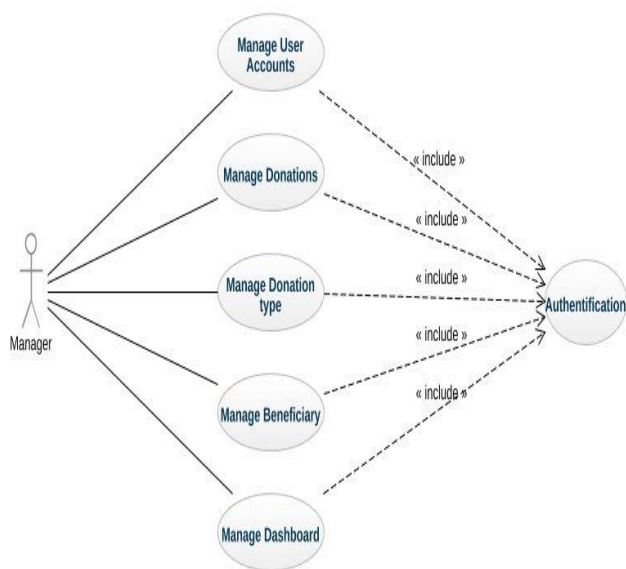


Figure 1. Use case diagram

This application must meet other needs to improve the quality of its functionalities, as this is a set of rules that must be observed when developing the application to ensure proper use:

(1) User-friendliness: The application should be simple and easy to handle by the user. User interfaces must be user-friendly, that is, simple, ergonomic and suitable for the user. The latter alerts the user whenever they accumulate a user error.

(2) Quality: The application must ensure the facilitation of access to data and the dissemination of information, reliability and traceability of data and the most intuitive human-machine interaction possible.

(3) Reliability: The quality of the content and the relevance of the information must be guaranteed.

(4) User management: The authorized administrator can view or delete all users and manage their right to access system functions.

(5) Availability: The application must be always available to the user.

(6) Security.

4. KNN AND THE SHARE BETWEEN BENEFICIARIES

4.1 KNN algorithm

The k-nearest neighbor method [7] (KNN) is a supervised learning method. It is named nearest neighbors due to the behavior of this method:

Consider that X input and the objective of this method is to classify in the k inputs (training data) X_i among the examples learning which are “closest” to X, which is the input of the algorithm. Subsequently, the method will calculate the distance [8] for each of these entries to find the associated classes Y_i . To determine the class of a new object X:

(1) Choose the k objects from the training data that are close to X.

(2) The distance calculation between X and all objects in the training data.

(3) Assign X to the class for which the number of the k nearest neighbors.

4.2 KNN implementation

The main purpose to deploy KNN in this project is to help the COVID-19 fund commission in the ministry to take a decision. The Euclidean distance method calculation is implemented in this project. Mainly this method produces who is the beneficiary, who needs the most.

For example, KNN will calculate the distance [9] between 2 objects (donations) as below:

$O_1 = (X_1, X_2, X_3, \dots, X_n)$ and $O_2 = (Y_1, Y_2, Y_3, \dots, Y_n)$ Where O_1 is a donation already shared and O_2 is a new donation.

The Euclidean distance [9] between two objects:

$$D(O_1, O_2) = \sqrt{\sum_{i=1}^n (X_i - Y_i)^2}$$

In this context, a beneficiary is any organization or third party which belongs to the state of Tunisia:

- Hospitals
- Low-income families
- Care centers

— Others.

As described before that the application is based on configuration done by the administrator. Then, donators should only donate what the state needs. Also a beneficiary is characterized by information to describe their situation. Some of them are:

- Localization (Internal cities far from the capital or not)
- Needs and quantities
- Human capital
- Others.

Moreover, a donator can express his preferences. This means that during the donation some criteria could be filled like location, financial situation etc. to find the beneficiary. Those attributes will be decisive to make the decision, because they will shape the classes that KNN will classify.

KNN is a powerful classification [10] algorithm well known for pattern recognition [11]. That is why it is used in this project to classify new objects (donations) based on similarity measurement between donations already shared with beneficiaries and new donations not shared yet. Yet, before starting the process of classification, an important step is mentioned which is the normalization to get, at the end, a correct value of similarity [12].

5. MOCK-UPS

Realization is the last phase of building and setting up a project. This is one of the most important parts for the project to be carried out. In fact, we highlight mockups of the application interfaces.

5.1 Sign in

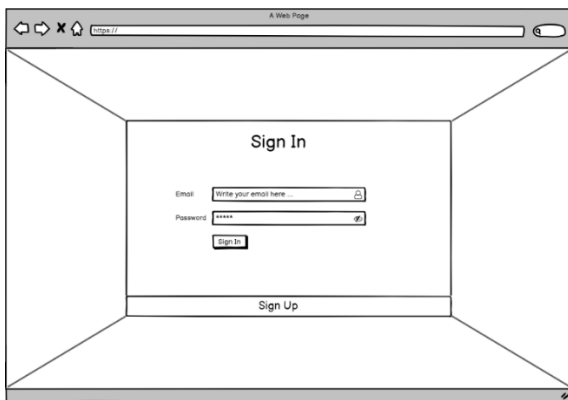


Figure 2. Sign in page

Table 1. Sign in page elements descriptions

Element	Description
Email	The user should write in this input his email address.
Password	The user should write in this input his password.
Sign In	When the user click on the Sign In button he will beredirected to his account screen if he write an incorrect password an error message will appear on the sign In form.
Sign Up	When the user click on the Sign Up button he will beredirected to the sign Up page

Through this screen sign in visualized in Figure 2, the user can connect to his account through writing his email address

and password that was submitted during the account creation.

The Table 1 describe all the different components and elements that exist in the sign in page represented in The Figure 2 by giving the main functionality of each element.

5.2 Sign up

Figure 3 visualizes the screen sign up where the user can create an account from which he can access the application.

The Table 2 describe the components that exist in the sign-up page represented in The Figure 3 through giving a short description for each element.

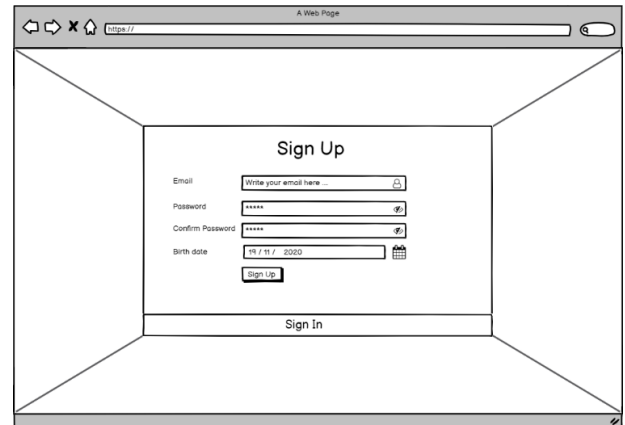


Figure 3. Sign up page mockup

Table 2. Sign up page elements descriptions

Element	Description
Email	The user should write through this input his email address.
Password	The user should write through this input his password.
Confirm Password	the user should confirm through this input the password that has been written in the previous input.
Birth date	The user should provide through this input his birth date.
Sign Up	When the user click on the Sign Up button he will beredirected to his accounts screen.
Sign In	When the user click on the Sign In button he will beredirected to the sign In page.

5.3 Home

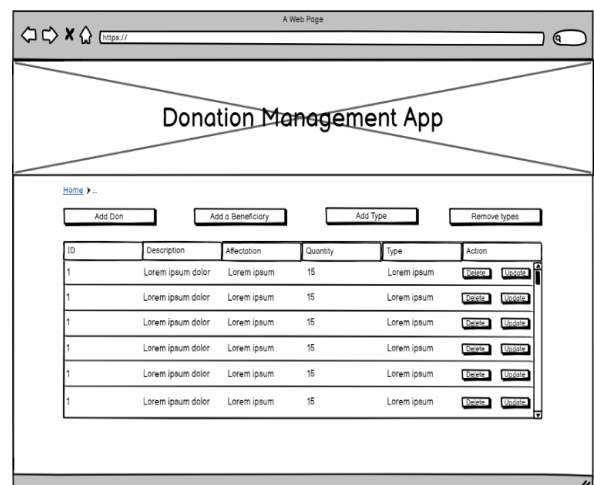


Figure 4. Home page mockup
Table 3. Home page elements descriptions

Element	Description
Add Donation	When the user click on the AddDonation button a pop up willappear on the screen to add anew donation into the system.
Add a Beneficiary	When the user click on theAdd a Beneficiary button a popup will appear on the screen toadd a new beneficiary into the system
Add type	When the user click on theAdd type button a pop up willappear on the screen to add anew type into the system
Remove types	When the user click on theRemove types button, a pop upwill appear on the screencontaining a list of differentdonation types in which theuser can select a type toremove it from the application system.
Data table	Through the data table the usercan consult all the differentinformation related to the latestdonations that has beenpreviously added into the system.

The Figure 4 highlights the home page screen, the user can access the different features of the application (Adding a new Donation, adding a new beneficiary, adding a new donation type, removing a donation type...).

The Table 3 highlight all the components that exist in the home page represented in The Figure 4 by giving the main functionality of each field.

5.4 Add donation

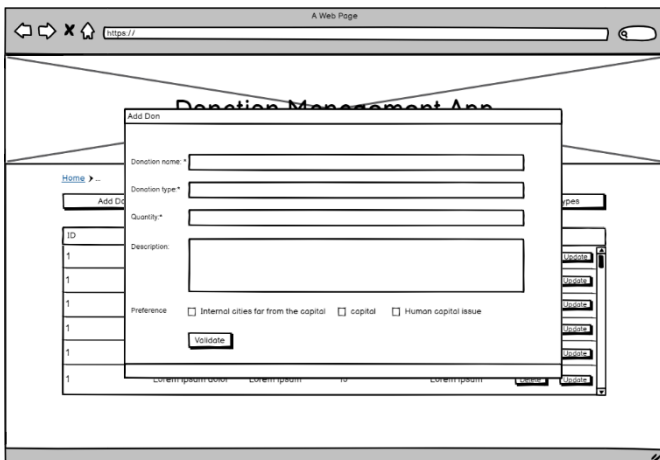


Figure 5. Add donation page mockup

Table 4. Add donation page elements descriptions

Element	Description
Donation name	The user should write in thisinput the name of the donation
Donation type	The user should choose the listin the dropdown combo box adonation type to attach it to thenew donation
Quantity	The user should write in thedonation quantity in this input.
Description	The user can provide a shortdescription for the newdonation
Preference	The user can choose hispreference regarding the regionrecipients of the new donation.

Through the add donation pop up the user can add a donation into the system through providing the donation name,

donation type, donation quantity, description and the preference (Internal cities from the capital, capital, human capital issue). The Figure 5 displays details of the screen add donation.

The Table 4 specify all the different components and elements that exist in the Add donation page represented in The Figure 5 and how the user can interact with the different components in the page.

5.5 Add a beneficiary

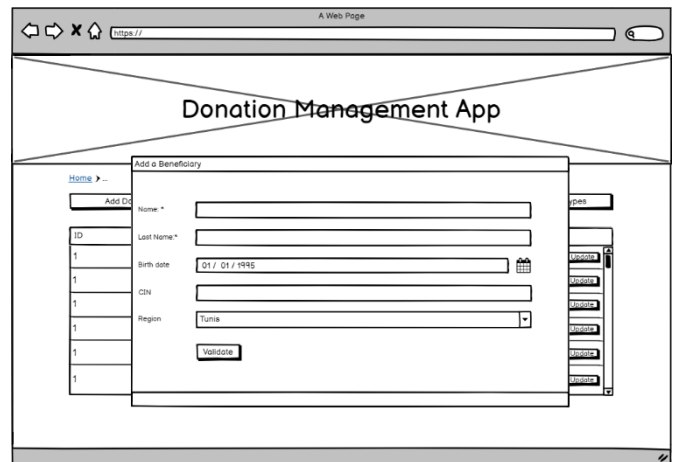


Figure 6. Add a beneficiary page mockup

Through the add a beneficiary pop up mentioned in the Figure 6, users can add a new beneficiary into the application system through writing the beneficiary First name, Last Name, Birth date, CIN, Region and then clicking on the validate button.

The Table 5 outline all the different blocks that exist in the Add a beneficiary page represented in The Figure 6 by defining the main functionality of each block.

Table 5. Add a beneficiary page elements descriptions

Element	Description
First Name	The user should write in this input the name of the first of the new beneficiary.
Last Name	The user should write in this input the last of the new beneficiary.
Birth date/date of creation	The user should write in this input the birth date of the new beneficiary.
CIN/Fiscal ID	The user should write in this input the national card number of the new beneficiary.
Region	The user should choose through the dropdown combo box the region name of the new beneficiary.

5.6 Add type

Through the add a type pop up represented in the Figure 7, users can configure new donation type by providing its name in the input field.

The Table 6 illustrate the main component blocks in the Add a type page represented in The Figure 7 by defining the functionality of the type name input and how the user should interact with it.

5.7 Statistics dashboard

Through the statistics dashboard visualized in Figure 8, the user will have a clear vision regarding the latest statistics of the donations. The user will be able as well to predict which hospital (in case of using the application in the medical field) will have a shortage of medical supplies also he will be able to generate a PDF report directly from the application containing the latest statistics.

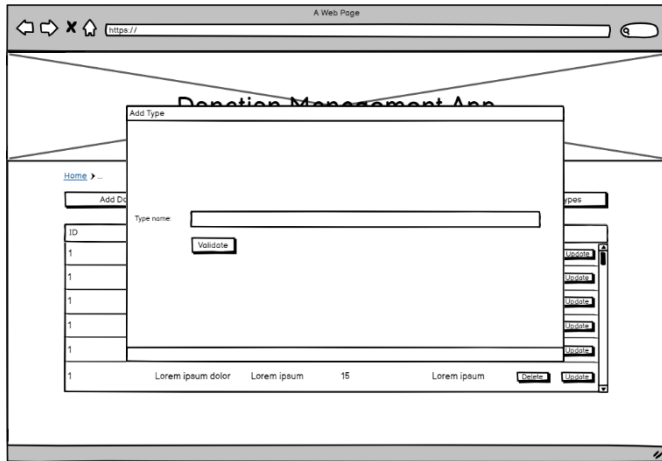


Figure 7. Add type page mockup

Table 6. Add type page elements descriptions

Element	Description
Type Name	the user should write in this input the new type name

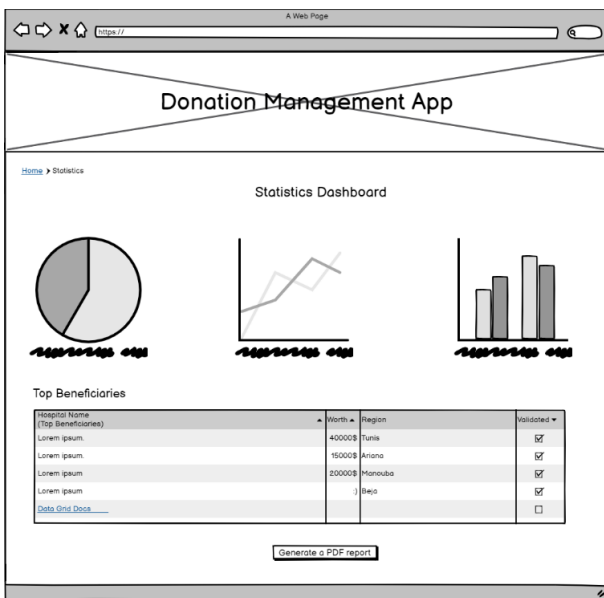


Figure 8. Statistics dashboard page mockup

Table 7. Statistics dashboard in page elements descriptions

Element	Description
Generate a report	Through clicking on the generate a report button a PDF document will be downloaded containing the latest statistics and the latest predictions regarding the COVID-19 outbreak in certain areas and its possible effects which can challenge the medical staff.

Graphs Through the displayed graphs on the dashboard the user will have a clear visual representation of the latest statistics.

The Table 7 describe all the different components and elements that exist in the statistics dashboard page represented in the Figure 8 by giving the main functionality of each component of the screen.

6. CONCLUSION AND PERSPECTIVES

The implementation of machine learning algorithm improves the business and research process to drive operational efficiency. It will revolutionarily affect the decision-making process. The implementation of KNN described in this paper is dynamic where each donation shared improves the accuracy of the classification and the deduction of the adequate beneficiaries.

This idea can help to fight COVID-19 but it still valid for other occasions like the problem of many countries due to the lack of medical supplies and hospitals that suffer from lack of funds.

In this article we have proposed our project which can manage donations transparently and include machine learning methods that make the process more intelligent. In future, we are thinking to improve our implementation, we realize that is important to improve data processing and may deploy other classification techniques to make from this project an application fully intelligent and independent.

Artificial Intelligence is very promising with several fields of application, a complex and divergent field build a motivation to seek and find solutions for current and future issues.

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